



## **Basketball Rules 2015 Season**

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## **Youth Basketball Rules**

It is understood that the rules herein are in addition to the official playing rules governed by **Florida High School Athletic Association Basketball (FHSA)** rules.

There will be the following leagues within the City of Sunrise Recreation Basketball Program & teams will be divided into the following age groups:

### **Boys Basketball Divisions**

17 & Under – Has not reached 18th birthday before September 1, 2015.

14 & Under – Has not reached 15th birthday before September 1, 2015.

12 & Under – Has not reached 13th birthday before September 1, 2015.

10 & Under – Has not reached 11th birthday before September 1, 2015.

8 & Under – Has not reached 9th birthday before September 1, 2015 and must attain the age of 6 by May 31, 2015.

### **Girls Basketball Divisions**

13 & Under – Has not reached 14th birthday before September 1, 2015.

10 & Under – Has not reached 11th birthday before September 1, 2015 and must attain the age of 6 by May 31, 2015.

## **Teams**

Each recreation team shall consist of a maximum of 10 players whose names shall be registered with the Department of Leisure Services. Only a Head Coach and 1 Assistant Coach make up the official coaches roster for each game. A second assistant coach will be allowed to help at practices.

The minimum number of players to start and complete a game is (4). Should the fifth player arrive, he/she will be immediately placed into the game at the next dead ball. Teams with 5 or more players present must keep 5 players on the court at all times. All players who participate in Post-Season play must participate in 50% of regular season play. Exceptions will be made for injuries and/or sickness and must be reported to the Athletic Supervisor.

## **Substitution Guidelines**

Coaches must play every player a minimum of one full quarter per half. No player may play in all four quarters when there are seven or more players present for both teams at a game. In the event that one or both teams have six or fewer players at any game, coaches of both teams are only required to play every player one full quarter per half. If a player arrives before the start of the second quarter, both coaches must follow substitution rules accordingly to the number of players at that time. If a player arrives after the start of the second quarter, both coaches will continue their substitution pattern as to the number of players they started the game with.

Players must play the entire quarter that they play in.  
Coaches cannot substitute players once a quarter starts.  
Coaches can substitute players before an overtime period.

*Note: Regardless of the number of players in attendance at a game, every player attending a game must play one quarter in each half.*

## **Penalties For Substitution Violations In All Divisions**

1st offense - Suspension from the next game

2nd offense - Suspension for the season

*NOTE: IF VIOLATION IS DETERMINED TO HAVE BEEN INTENTIONAL MORE SEVERE PENALTIES MAY BE ASSESSED.*

The referee is the official timekeeper. When substitutions are made, it is the coach's responsibility to notify the other coach or scorekeeper.

After substitutions have been made, and in the event of injury or ejection for disciplinary purposes to a player, a substituted player may re-enter the game to replace the injured or ejected player, provided all other eligible players have previously entered the game at that point. The opposing coach will select the replacement player. Player ejected from the game is not eligible for reentry.

## **Equipment**

Players must wear the jerseys supplied by the Leisure Services Department. Sneakers must be worn during any practice or game.

No jewelry or hair clips may be worn during a game and eyeglasses must be tied.

**Penalty:** Individual will not be allowed to participate in the game.

Game ball size for each division shall be as follows:

Official size basketball (29.5) – 14 and under boys, 17 and under boys

Intermediate size basketball (28.5) – 8 and under boys, 10 and under boys, 12 and under boys, 10 and under girls, and 13 and under girls

**Free Throw Lines are as follows:**

8 & under.....	10 feet
10 & under boys and girls divisions.....	12 feet
All other divisions.....	15 feet

No hard casts may be worn in games or in practices.

**Playing Rules**

Five fouls disqualifies a player for the remainder of the game.

The 8 & under Boys and 10 & under Boys and Girls divisions will be allowed five seconds in the key area, all other divisions three seconds.

Full court guarding will be permitted in all divisions except 8 & Under Boys and 10 & under Boys and Girls. (Full court guarding WILL be permitted in the last two minutes of the second and fourth quarters for 8 & under and 10 & under divisions.)

In all divisions, if a team is ahead by twenty points or more, teams are not allowed to full court guard.

Teams violating the full court defense rule will receive warnings for first two violations. On the third violation a technical foul will be called on the bench. Any player on the floor will shoot one foul shot and the team will take possession of the ball at mid court. All subsequent violations will continue with one foul shot and possession of the ball at mid-court.

On the seventh team foul the opposing team will shoot the one and one bonus foul shots, and on the tenth team foul the opposing team will shoot two foul shots.

Double-teaming is allowed. Triple teaming is not allowed.

Both man-to-man and zone defenses are allowed.

**17U Division Only** – In the last 2 minutes of the 4<sup>th</sup> quarter, if a timeout is called by the team in possession of the ball (or after a made basket by the opponent), the team has the option to inbound the ball at half court.

### **Fouls:**

**Flagrant foul:** Ejection from game and suspension from next game. This shall also be noted on game sheet. Second

flagrant foul per season: Suspended from league for balance of season. Intentional fouls will result in 2 foul shots plus possession of the ball, regardless of a made basket or not. Possession will be at nearest spot of where foul occurred. Two technical fouls in one game will result in a player or coach being ejected from the game. This ejection shall carry with it an automatic suspension from the following game. There will be three-point shots for the 12 & under boys, 13 & under girls, 14 & under boys, and boys 17 and under divisions, if the gymnasium hosting the game is marked with a three-point line. If there is not a three-point line, there will be no three-point shots. There will be no three-point shots in all other age divisions.

### **Time Length of Games**

14 & under boys and 17 & under boys play four 8 minute running quarters. All other divisions play four 7 minute running quarters. In all divisions, clock will stop for the last two minutes of the fourth quarter for all dead ball situations.

There shall be only one two-minute overtime for any game with a tie score at the end of the 4th quarter. THE GAME CLOCK WILL STOP FOR ALL DEAD BALL SITUATIONS. Full court pressing will be allowed for all divisions during the overtime period. If the game is tied at the end of the overtime period, the game will remain a tie and no additional overtime periods will be played.

Each team will have 3 full one-minute time outs and 2-30 second time outs per game. One additional 30 second time out will be added to the team total for the overtime period.



All games must start promptly as scheduled with the exception of the FIRST game of a weeknight, which will have a 10-minute grace period. Forfeiture occurs immediately at game time, or after the grace period for the FIRST game of a weeknight. (All weekend games do not have a grace period.)

### **Division Titles & Tournament Play**

In all basketball divisions, every team will participate in a post-season single elimination tournament. Tournament champions will receive some type of recognition.

In the event of a tie for 1st, 2nd, or 3rd place, the following tiebreaker system will be in effect:

Step 1: Head to head competition.

Step 2: Least number of points allowed in the head to head competition.

Step 3: Least number of points allowed for the entire season.

*Note: Once a tie is broken, any subsequent ties will refer back to step 1 to break that tie.*

**Divisions with six (6) or more teams will be awarded placement trophies for 1st, 2nd, and 3rd place finishers. Divisions with five (5) or fewer teams will be awarded placement trophies for 1st and 2nd place finishers only. All other teams will be awarded participation trophies only.**

All teams must adhere to the basketball picture schedule.  
NO exceptions allowed.

In case of inclement weather, coaches (only) may contact the sports information line approximately 1 1/2 hours prior to game time - 572-BALL (572-2255).

All rules contained herein are subject to interpretation and/or change, upon the recommendation of the Basketball Committee and with the approval of the Department of Leisure Services.

**BASKETBALL COMMITTEE**

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